

THE GREATER DENVER USBC 60th ANNUAL OPEN MASTERS TOURNAMENT

USBC Certified

October 13-14, 2018

BZ Green Mountain

945 S Kipling

Lakewood, CO

303/980-0300

2018:

1) **10-GAME QUALIFYING SQUADS: Saturday, Oct 13, 2018 – 8:00am or 2:00pm**

2) **MATCH PLAY FINALS: Sunday, Oct 14, 2018 starting at 8:00 am.**

ENTRY FEE: \$125.00 for entries received no later than October 5, 2018

Prize fund \$85.00, Bowling fee \$35.00, Expense fee \$5.00

– \$140.00 for entries received after October 5, 2018

(Late entry fees will be added to the prize fund)

Entries will close when 120 entries are received or one hour prior to start of 2:00 pm qualifying squad.
(Maximum 60 entries on each qualifying squad)

DEFENDING CHAMPION:

An allocated position for the 2017 defending Champion will be held until tournament entry closing date. Entry fees are the responsibility of the defending champion. If the position has not been claimed by tournament entry closing, the position will be released. If the defending champion has entered the tournament, he will be exempt from the qualifying round and will be seeded for the match play competition. He is permitted to pace during the qualifying round, however, he must pace for the entire qualifying block.

PARTICIPATION AGREEMENT:

If the entrant who wins this tournament is unable to participate in the National USBC Masters, the entry fee for the National Tournament will be awarded to the next eligible participant. The Greater Denver USBC must be notified of this situation at least 21 days prior to the start of the National Tournament.

2018 OPEN MASTERS ENTRY FORM:

SQUAD CHOICE: (A) 8:00 am (B) 2:00 pm

Name: _____ USBC ID# _____

Address: _____

City/State/Zip: _____ Telephone: _____

Signature: _____

Mail or bring entries to:

GREATER DENVER USBC

99 Zenobia St.

Denver, CO 80219 Phone: (303)934-3100

General Rules and Regulations:

1. **ELIGIBILITY:** This event is open to all USBC adult members. Participants that have not reached their 18th birthday by October 13, 2018 must have a USBC Parental Consent Form (available on Bowl.com) on file with tournament management prior to the first day of competition.
2. **ENTRIES:** Entries will be limited to 120 paid entries. (Maximum 60 entries each squad) Paid entries received after the first 120 will be placed on a waiting list. Entry closing date will be one hour prior to start of 2:00 pm qualifying squad if openings still exist.
3. **DRESS CODE:** Collared shirt - no shorts or hats.
4. **PRIZES:** Prize fund will be returned 100%. A minimum of 16 qualifiers will cash.
5. **EQUIPMENT:** Each bowler is responsible for their equipment meeting USBC specifications. Forms to record ball manufacturer and ball model will be completed each day. Bowling balls must be listed in the USBC "Approved Bowling Ball" list. (The "Approved Bowling Ball" list can be located on the specifications and certifications page of ***bowl.com*** on the internet.)
6. **QUALIFYING ROUND:** The qualifying rounds will be held to determine 16 finalists who will compete in the double elimination match play competition. Each bowler will bowl 10 games across 20 lanes. The top four(4) entries from each squad, plus last year's champion, will automatically advance to the match play competition. Total pins for the combined 10 game blocks will determine the remaining finalists.
7. **FINALS (MATCH PLAY) ROUNDS:** Each match will consist of three games, with total pins determining the winner. Match game procedure will be used. Higher seed chooses starting lane. The bowler on the "odd" numbered lane shall bowl one frame. The opponent then bowls two consecutive frames starting on the "even" numbered lane, then the "odd" numbered lane. The starting bowler then bowls two frames. This procedure continues throughout the match. Once defeated, players are placed in the losers bracket and proceed according to the match play grid. The survivor of the loser's bracket will bowl the survivor of the winner's bracket to determine the GREATER DENVER USBC MASTERS CHAMPION. A win by the bowler from the loser's bracket will tie the bowlers at one loss each and will require a second match to determine the winner. If a bowler is unable to appear for the first round the next qualifier will be given the opportunity for replacement. After the first round no substitutes will be allowed. Non-appearance, regardless of cause, will constitute forfeiture of the match and the player present will bowl his games without opposition. If the forfeiture occurs in the winner's bracket the absent player will automatically go into the proper position in the loser's bracket.
8. **TIES** for the last qualifying spot after the 10 games of qualifying will be broken by a one-game roll-off immediately following the qualifying rounds. If the tie is not broken after the one-game roll-off, two additional frames will be bowled and scored as the 9th and 10th frames. This two-frame roll-off will continue until the tie is broken.

Ties involving the 4th positions (those advancing to the finals automatically) on each squad are to be determined by each bowler's high game of the qualifying block. Once the 16 finalists have been determined, pairings in the finals will be determined by total scores of the qualifying blocks, with high game of the qualifying blocks deciding ties.

Ties in match play will be broken by a 2 frame rolloff (scored as the 9th & 10th frames of a game) to determine the winner. If the tie still exists this two frame roll-off format will continue until the tie is broken.
9. **LANE ASSIGNMENTS/PAIRINGS:** Entrants will draw for starting lanes in the qualifying round when they check-in. Pairings in the finals will be determined by the bowler's finishing position in the qualifying round.
10. **PRACTICE:** 10 minutes of practice will be allowed prior to the first game in the qualifying round. 10 minutes of practice will be allowed prior to match play on Sunday.
11. **CHECK-IN:** All bowlers must be present and ready to bowl at least 30 minutes prior to scheduled starting times.
12. **A TWO LANE COURTESY WILL BE EXPECTED.**
13. **USBC RULES AND REGULATIONS WILL APPLY IN INSTANCES NOT SPECIFICALLY COVERED BY THESE RULES AND REGULATIONS.**